Eclipse 导入工程时乱码问题的解决

## 1、 导入工程

1) 打开 eclipse,在 File 选项中点击 Import...项。



2) 在 Import 窗口中,选择 General 下的 Existing Projects into Workspace,点击 Next。

Import	
Select Create new projects from an archive file or directory.	r <sup>2</sup> n
Select an import source:	
type filter text	
🔺 🎘 General	*
Archive File	
Existing Projects into Workspace	
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Preferences	
🖻 🗁 Git	E
Fradle	
Install	
х <u>А</u> Т	Ψ.
A Back Next > Finish     A Finish	Cancel

3)在以下窗口中选择 Select root directory,然后点击右侧的 Browse...,

找到要导入的工程所在的位置,点击确定,然后点击 Finish,就完成了导

入。



Import Projects Select a directory to search for existing Eclipse projects. Select root directory:	
Select root directory:	
Select archive file:	Browse Browse
Projects:	Select All Deselect All Refresh
Options Search for nested projects Copy projects into workspace Hide projects that already exist in the workspace	
Working sets Add project to working sets Working sets:	Select
Pack Next > Finish	Cancel

## 2、 修改编码格式

1)在 eclipse 左侧工程栏中找到自己导入的工程,打开.java 文件后出现 乱码问题,这是由于此工程的编码格式与 eclipse 当前的编码格式不一致 而导致的。

```
File Edit Source Refactor Navigate Search Project Run Window Help
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 😫 Package Explo... 🕱 😑 🖬 🚺 CharDemo.java 🕅
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                            🖻 😒 🗊 🗸
                                                              1 package com.imooc;
  ⊳ 🔛 CartHome
                                                                      2
  Image: Second Second
  D CircusPro
                                                                      3 public class CharDemo {
  D CircusTroup
                                                                     4
  CollectHomeWork
                                                                                             public static void main(String[] args) {
  🛛 🔁 ColProj
                                                                     5⊝
  GoodsManage
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                                                                      6
  ▷ A GoodsManager
                                                                                                            char a='a';
                                                                      7
  8
                                                                                                            System.out.println("a="+a);
      🔊 homework4
  a 🚰 ImoocProj
                                                                     9
                                                                                                            char ch=65535;
        🔺 进 src
                                                                  10
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             4 🔠 com.imooc
                   🛛 🔊 CharDemo.java
                                                               %11
                                                                                                            char ch1=(char)65536;
                   FinalDemo.java
                                                                                                            System.out.println("ch="+ch);
                                                                  12
                   FloatDemo.java
                                                                  13
                                                                                                            // 瀹氫 箟鍙 橀噺 瀛 樻斁 unicode 缂栫 爜琛 | ず 鐨 勧 瓧 绗 �
                  HelloImooc.java
                  I StringDemo.java
                                                                                                            char c='\u005d';
                                                                  14
                  I TypeExchange.jav
                                                                                                            System.out.println("c="+c);
                                                                  15
                  VarDemo.java
        JRE System Library [Java
                                                                  16
  ⊳ 🔊 MusicPlayer
                                                                  17
                                                                                             }
  ⊳ 📄 PlayerProj
                                                                  18
  ⊳ 📄 PlaySong
  ⊳ 🛃 setProj
                                                                  19 }
  ⊳ 🚰 Shop
                                                                   20
```

2) 在工程名上右键,选择 Properties。





3)在 Resource 项的右侧找到 Text file encoding,默认选中的是 Inherited from container(GBK),我们选择 Other,在右侧下拉列表中选 择 UTF-8,然后点击右下方的 Apply,再点击 OK。就可以发现乱码问题解 决了。

